TOURNAMENT DATA FORM 1 of 3 - SERVICE LEARNING:

1 of 3 - SERVICE LEARNING: READY, WILLING & FABLE



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Tear	m Name: Team Number:
Scho	pol/Organization: Level: DEL DML DSL DUL
so tl	our teams and Team Managers: Help your Appraisers identify the required elements of your Challenge solution hey can award you all of the points you have earned. Please fill out this 3-page form completely and neatly. For mentary Level teams only: Team Managers MAY fill out the form, writing out the words dictated by the team.
At th	RT ONE: Required Paperwork he tournament Presentation Site, the Prep Area Appraiser will ask for your team's forms. A complete checklist of the lired forms is below. None of the forms listed below can be used as a scoring item.
You	r team needs:
	5 copies of the completed PAGE 1 and PAGE 2 of the Tournament Data Form. This is PAGE 1 of the form.
	1 copy of the completed PAGE 3 of the Tournament Data Form. This page helps your team reflect on how you experienced the creative process.
	2 copies of the completed Declaration of Independence. Blank copies of this form can be found in the Rules of the Road. One copy of this form is for Team Challenge, the other copy of is for you to take to Instant Challenge.
	1 copy of the completed Expense Report. This form can be found in the Rules of the Road. Be sure to bring copies of your receipts in case you are asked for them, but it is not necessary to attach them to the form.
	1 copy of Team Clarifications issued to your team.
	Team Identification Sign: This will tell the Appraisers and the audience who you are. It should list your Team Name, Team Number, School/Organization (if different from Team Name), and Level. It cannot be scored. See the Rules of the Road for more information
	Published Clarifications: You need to be sure you are aware of the Published Clarifications for this Challenge available at DestinationImagination.org.
	RT TWO: Brief Description of Team Choice Elements m Choice Element 1: What is your Team Choice Element?
	ase write a brief description of your Team Choice Element. Make sure that Appraisers know exactly what you them to evaluate. What would you like them to know about the Team Choice Element?
Tear	m Choice Element 2: What is your Team Choice Element?

Please write a brief description of your Team Choice Element. Make sure that Appraisers know **exactly** what you want them to evaluate. What would you like them to know about the Team Choice Element?

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Team Name:	Team Number:
School/Organization:	Level: DEL DML DSL DU
PART THREE	
This Challenge asks the team to supply the follov is PAGE 2 of the form. Be sure to fill in all pages.	wing information to help the Appraisers evaluate your solution. This
List the team-identified community and community	munity need.
2. Fable	
a. Briefly explain the story that is told in your fa	able.
b. Briefly explain how your Presentation is in th	ne style of a fable and describe its moral.
3. Non-Human Character's Change in Physical A	Appearance
a. Which non-human character changes in app appearance, only list the one that should be	pearance? (If more than one non-human character changes in e considered for scoring.)
b. How does this non-human character's physic	cal appearance change during the fable?
c. What change in someone or something in th	he Project does the change in appearance represent?
4. Impact Prop and Project Briefing	
a. Briefly describe how the Impact Prop repres	ents the impact of the team's Project activities.
b. How will you share, during the fable, how th	ne Impact Prop was used in a Project Briefing?

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Tea	am Name: Team Number:	Team Number:		
Sch	hool/Organization:	_ Level: 🗆 EL	□ML □SL	□UL
P/	ART FOUR			
THE CREATIVE PROCESS: Reflect on how your team experienced each stage of the creative process as you solved the Team Challenge.				
1.	RECOGNIZE: Understanding all the issues or points of the Challenge:			
2.	IMAGINE: Using your imagination to explore new ideas about possible solution	ns to the Challe	enge:	
			3	
3.	INITIATE and COLLABORATE: Taking risks and going beyond the minimum as Working in a collaborative way. Listening to all team ideas before judging them	-	a solution.	
_	ACCECC A COLUMN TO THE COLUMN			
4.	ASSESS: Assessing the solution as it is being created and after it is finished:			
5.	EVALUATE: Reflecting on the experience, thinking about what was learned, ce and accomplishments:	ebrating the te	eam's journe	y
	ана ассотривниенся.			