

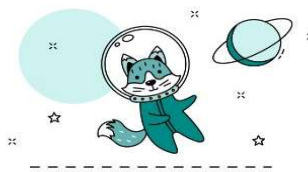
2024-25 Illinois DI Affiliate Tournament



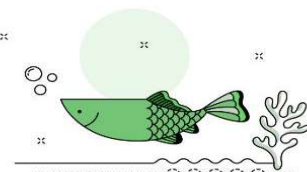
BREAKING POINT
technical



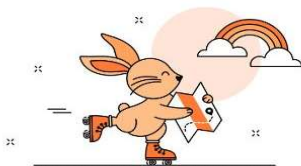
HIGH-WIRE ACT
engineering



WORLDS BEYOND
scientific



LESS IS MORE
fine arts



ARE WE THERE YET?
improvisational



THIS OR THAT
service learning



WEATHER TOGETHER
early learning



INSTANT CHALLENGE

Saturday, April 5, 2025

Loyola Academy

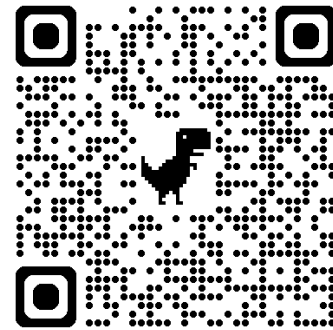
Wilmette, Illinois

Loyola Academy: 1100 Laramie Avenue, Wilmette



Located just west of 94, and north of Westbound Lake Street.

Use the QR code for directions from the Loyola Academy Website



Main Entrance:

Use this for all Teams, Sets, Equipment, Props and Spectators – look from Purple and Orange flags and Destination Imagination Signs



ILDI Affiliate Tournament Information

Welcome! Good luck to all teams competing today!

Thank you to all of our Team Managers, teachers, school sponsors, Appraisers, volunteers, and parents for your hard work to make this tournament possible!

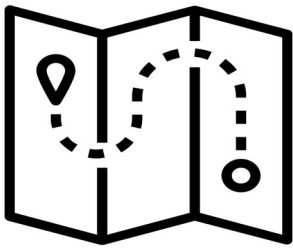
Acknowledgments

Thank you to Loyola Academy for hosting our Tournament. Illinois Destination Imagination is a Volunteer Based organization. Thank you to all of our ILDI Affiliate Board Members and our Tournament Committee. Thank you to our Challenge Masters for your guidance.

Navigating the Venue

Loyola Academy is a large, modern, high school, with a diverse student body that comes from all over the Chicago Area. There is ample parking in the two main lots around the school, as well as parking

around the building.



The tournament will take place on 3 floors of the school. Our Registration, Information, and Sales area are in the Main Lobby. Signs are posted for each Challenge and Instant Challenge to help direct you. There are multiple stair cases throughout the school to go from one floor to the other. Some stairwells

may have restricted use due to the competition. There is an elevator located in this Lobby area if it is needed.

The lower floor houses the cafeteria.

The main floor will be the site of the Engineering, Scientific and Improv Challenges.

The second Floor will have the Technical, Fine Arts, Service Learning, Instant Challenge and Awards Ceremonies.

Tournament maps are provided at registration and at the end of this document. During the tournament, additional assistance will be available at the main lobby Information and Registration Table.

Close to Loyola Academy, you will find many shopping and food outlets. The Westfield Old Orchard Mall is a 5 minute drive south of the tournament. Here you will find many food and shopping opportunities.

General Schedule

Time	Event	Location
7:30 am – 6:00 pm	Building opens to Teams – Main Entrance	Lobby and School Hallways, Cafeteria
8:40 am – 4:00 pm	Team Challenges and Instant Challenges presentations and competitions	Challenge Sites – see Map
9:00 am – 2:00 pm	Pin and T-shirt Sales- Raffle Items	Sales Table in Lobby
3:00 pm – 4:00 pm	Elementary Raffle and Awards Ceremony	Theater, Room 225,
4:30 pm – 5:15 pm	Middle/ Secondary Level Awards Ceremony	Theater on Second Floor

Team Challenges



Throughout the event, Destination Imagination (DI) teams will be presenting their work on a **Team Challenge**. The Team Challenge falls in one of six categories: Technical, Scientific, Fine Arts, Improvisational, Engineering, or Service Learning. You can learn more about this year's Team Challenges in this program just above the schedule. Each Team Challenge has its own Presentation Site, or rooms specific to the Challenge. The size, seating options, and acoustics will vary greatly by Presentation Site.

Each team has an assigned **Presentation** time for Team Challenge. The tournament schedule can be found in the following pages. Teams should arrive at the Presentation Site at least 20 minutes prior to the assigned time to begin the check-in process in the Prep Area. Teams participating in the Engineering Challenge require extra time to check in parts of their solutions. In the Prep Area, the team will work with the Prep Area Appraiser to check in all the props, sets, costumes, and anything else that will be used in the team's Presentation. Only the team members and the Team Manager (their adult mentor) are allowed in the Prep Area. The **Presentation** is when the team members present how they solved their Team Challenge in front of an audience and a team of Appraisers (scoring officials).

A team's Presentation lasts eight minutes or less. The content of team Presentations will vary greatly, but it is likely you will see stories, scenery, costumes, and technical elements created by the team members. It is common for a team's Presentation to include lights, possibly including strobe lights and/or flashing lights. Team Presentations do often include loud noises or music. However, most Presentation sites do NOT have

sound systems, so it may be hard to hear the team. Audience members are welcome to laugh or applaud as they see fit.

When the team members are done with their Presentation, the Appraisers will ask them a few questions before they leave. Audience members can remain in the Presentation Site during these questions. After speaking with the Appraisers, the team will take its Presentation materials out of the Presentation Site. At this time, parents and team supporters may help the team remove materials from the Presentation Site

Instant Challenges

An **Instant Challenge (IC)** is a smaller Challenge that is a surprise to the team on the day of the tournament. An Instant Challenge may involve a task, a performance, or a combination of both. Instant Challenges usually last ten minutes or less.



Teams are given a specific time to present their Instant Challenge. **The team, the Team Manager, and the Appraisers are the only people allowed into the Instant Challenge areas.**

When a team has completed the Instant Challenge, the team members may be directed to a **Cool Down** room to discuss the experience with one another. Since many teams will utilize the same Instant Challenge at this event, teams **must not** discuss

details of the Instant Challenge outside of the Cool Down room until after the Destination Imagination season has ended in May.

Spectators



Spectators, such as friends and family members, are welcome to attend this tournament. Spectators are welcome to attend any Team Challenge presentation. Please find the doors marked “Audience Entrance” at each Challenge Presentation Site.

Please note: At many Presentation Sites, doors will be closed whenever a team is presenting, so spectators may be asked to wait to enter the Presentation Site.

Spectators will **not** be allowed to attend any Instant Challenge presentations.

Two Awards Celebrations! – One for Elementary Level and One for Middle/Secondary Level.

The Awards Celebrations will take place in the Second Floor Theater. Because of the size of the theater, we must divide the Celebrations! All teams and spectators are welcome to attend the appropriate ceremony. Teams should sit on the stage and spectators should sit in the theater seats.

The following special awards may be presented: DaVinci Awards, Renaissance Awards, Spirit of DI Awards and Highest Instant Challenge for all Challenges and Levels which have more than one team in each level for a Challenge.

1st, 2nd and 3rd Place awards will be given for each Team Challenge, based on their Competition Level:

- **Elementary Level (EL): Grades K-5 At 3:00 pm in the Theater, Room 225.**
- **Middle Level (ML): Grades 6-8 and Secondary Level (SL) Grades 9 – 12 At 4:30 pm in the Theater, Room 225**

The top two placing Elementary Level teams, the top two Middle Level teams, and the top Secondary Level teams in each Challenge will be invited to advance to Global Finals in Kansas City on May 22 – 25.

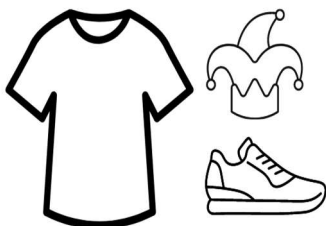
The Awards Celebration is usually a high-energy event with lots of people and noise. Audience members are welcome to clap and cheer and use ear defenders or ear plugs if the noise gets too loud for them.

Photos and Videos

Photos/videos of a team's Presentation may only be taken if the team has given permission. This information will be announced before the team begins its Presentation. Teams that place First, Second or Third or receive Special Awards will be photographed during the Awards.



What to Wear

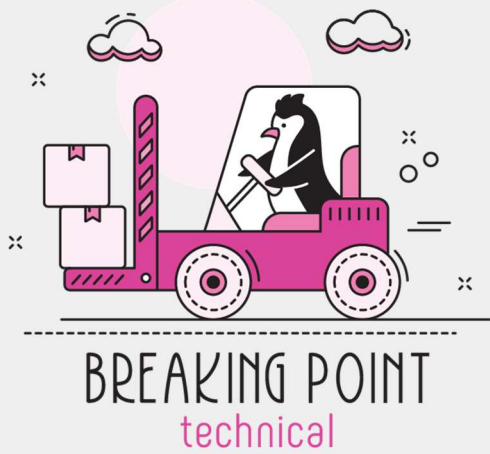


All tournament participants and spectators are welcome to wear comfortable, weather-appropriate clothing. Our volunteers often wear vibrant, colorful clothing and hats to celebrate the event. It is also highly likely that you will see team members in costume for their Presentations.

If you are a person who prefers using protective equipment such as ear defenders, ear plugs, etc., it will be helpful for you to bring them with you to the event

TECHNICAL CHALLENGE

Rm 250



- Design and build assembly equipment and destruction equipment.
- Use the assembly equipment to create a stack of items.
- Use the destruction equipment to disassemble and/or destroy the stack.
- Create and present a story about a character who lacks something important and attempts to gain it.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

TC Time	IC Time	Level	Team #	Organization	Team Name	Location
9:50 AM	1:52 PM	EL	114-12198	Deerfield Public Schools	After Care Kids	Deerfield
10:20 AM	9:04 AM	EL	114-50486	Noggin Builders	Duct Tape on a Bridge of Teeth	Northbrook
12:40 PM	1:52 PM	ML	114-46763	Highcrest/SJFX	The Misfortune Cookies	Wilmette
1:40 PM	11:12 AM	ML	114-65248	Lake Forest Country Day School	Soda Pop	Lake Forest
9:00 AM	10:08 AM	EL	114-96935	Noggin Builders	The Screaming Hot Tomatoes	Northbrook
12:20 PM	9:20 AM	ML	114-68209	Westchester Middle School	Conspiracy Crew	Westchester
9:20 AM	10:24 AM	EL	114-20063	Deerfield Public Schools	The Puzzle Pieces	Deerfield
1:00 PM	9:52 AM	ML	114-62615	Noggin Builders	Atomic Food Processors	Northbrook
2:00 PM	12:00 PM	ML	114-75667	Queen Bee School Dist. Glenside Middle School	McRaiders	Glendale Heights



ENGINEERING CHALLENGE

Rm 113



- Design and build a transporter that will be tested during the team's Presentation.
- Complete weight transport tests to test how much weight the transporter can carry along a tournament-provided cord at various angles.
- Create and present a story in the style of contemporary circus.
- Include a daring display and an ensemble spectacle in the Presentation.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

TC Time	IC Time	Level	Team #	Organization	Team Name	Location
10:20 AM	8:48 AM	EL	114-91708	Highcrest Middle School	Defying Gravity	Wilmette
10:40 AM	9:04 AM	EL	114-09514	Noggin Builders	Marshmallow Tamers	Northbrook
11:20 AM	9:52 AM	EL	114-13039	Deerfield Public Schools	Dancing Tacos	Deerfield
11:40 AM	10:24 AM	EL	114-85295	D181 - Elm School	The Candy Express	Burr Ridge
12:00 PM	1:20 PM	EL	114-54476	Deerfield Public Schools	Mac Man 3	Deerfield
1:40 PM	10:40 AM	ML	114-10431	Noggin Builders	Built From Duct Tape and a Dream	Northbrook
2:00 PM	12:32 PM	ML	114-46633	Noggin Builders	Tom Oliver's Marsupial Mad Men	Northbrook
2:40 PM	1:04 PM	ML	114-70220	Home School	It's All Part of the Plan	Sycamore
3:00 PM	12:48 PM	ML	114-31764	Noguilders	One Giant Leap for Wagyuu Cows	Northbrook



SCIENTIFIC CHALLENGE

Elementary Level

Rm 157



WORLDS BEYOND
scientific

- Create and present a story in which a character who is located on a planet other than Earth thinks they are alone but discovers that they are not.
- Include technobabble in the story.
- Design and build a device and/or effect that demonstrates what the technobabble describes.
- Include a scientific demonstration that shows the science behind why a specific phenomenon of the planet happens and/or exists.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

TC Time	IC Time	Level	Team #	Organization	Team Name	Location
9:00 AM	12:16 PM	EL	114-76012	Learn Charter Network	Da 7 Lucky Smarties	North Chicago
9:20 AM	10:40 AM	EL	114-28604	Central Elementary School	Just Eris	Wilmette
9:40 AM	10:56 AM	EL	114-21293	Highcrest Middle School	The Fifthys	Wilmette
10:20 AM	12:32 PM	EL	114-86264	Immaculate Conception Grade School	I.C. Aliens	Elmhurst
10:40 AM	9:20 AM	EL	114-86037	Immaculate Conception Grade School	Glasssixez	Elmhurst
11:00 AM	1:04 PM	EL	114-11954	McKenzie Elementary	Creative Corgis	Wilmette
11:40 AM	10:08 AM	EL	114-84279	Noggin Builders	We Ask Too Many Questions???	Northbrook
12:00 PM	1:36 PM	EL	114-07745	Skinner West	Shooting Stars	Chicago



SCIENTIFIC CHALLENGE

Middle Level

Rm 160



WORLDS BEYOND
scientific

- Create and present a story in which a character who is located on a planet other than Earth thinks they are alone but discovers that they are not.
- Include technobabble in the story.
- Design and build a device and/or effect that demonstrates what the technobabble describes.
- Include a scientific demonstration that shows the science behind why a specific phenomenon of the planet happens and/or exists.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

TC Time	IC Time	Level	Team #	Organization	Team Name	Location
12:40 PM	9:36 AM	ML	114-98413	Beach Park Middle School	Telanovas	Beach Park
1:00 PM	8:48 AM	ML	114-18262	Highcrest Middle School	Currently Falling Off a Cliff	Wilmette
1:20 PM	11:44 AM	ML	114-95772	Noggin Builders	The Kwan-sahns	Northbrook
2:00 PM	12:32 PM	ML	114-02968	Immaculate Conception Grade School	Time-Traveling Knights	Elmhurst
2:20 PM	1:04 PM	ML	114-02102	Westchester Middle School	Saturn's Rings of Chaos	Westchester
3:00 PM	1:36 PM	ML	112-35374	Maharishi School	Space Agency For Astronauts	Fairfield, Iowa
3:20 PM	11:28 AM	ML	114-03251	Pekin District 108 - Broadmoor	Toasty Bruins	Pekin
3:40 PM	8:32 AM	ML	114-65338	Wilmette Junior High School	The Sparkle Squad	Wilmette



SERVICE LEARNING CHALLENGE

Theater Rm 225



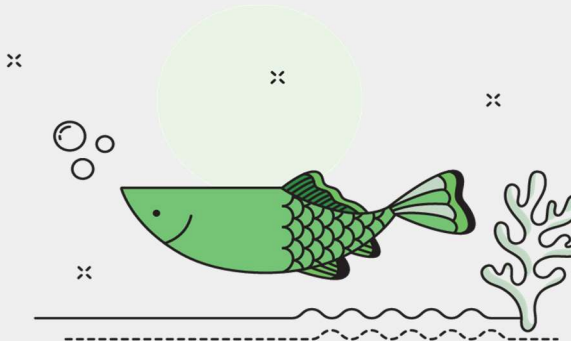
THIS OR THAT
service learning

- Identify, design, carry out, and evaluate a project that addresses a need in a real community.
- Create and present a story about a character who must make a critical choice.
- Include at least two potential outcomes and a complication in the story.
- Include a device that completes two different tasks from the same initiation in the Presentation.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

TC Time	IC Time	Level	Team #	Organization	Team Name	Location
9:20 AM	10:24 AM	ML	114-64091	Beach Park Middle School	Corey's Dream Team	Beach Park

FINE ARTS CHALLENGE

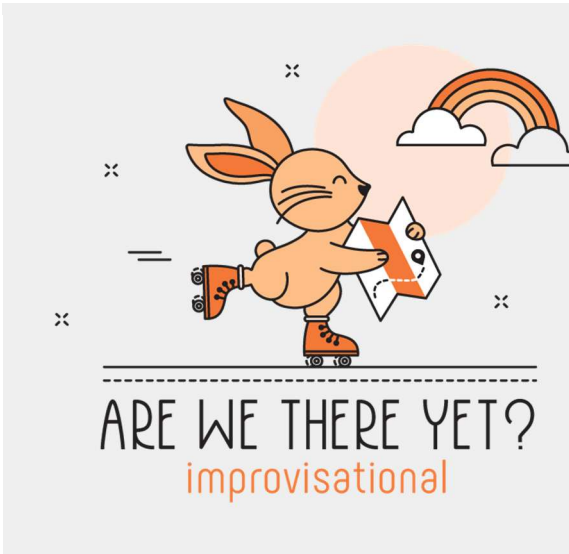
Theater Rm 225



LESS IS MORE
fine arts

- Create and present a story about how something small and/or simple can create a big impact.
- Include a focal character in the story.
- Include an emotional moment in the story.
- Design and create a minimalist set.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

TC Time	IC Time	Level	Team #	Organization	Team Name	Location
10:00 AM	12:16 PM	EL	114-27074	Libertyville District 70	Competing Cougies	Libertyville
10:20 AM	1:20 PM	EL	114-89837	Learn Charter Network	Da 7 Lucky Smarties	Gurnee
10:40 AM	12:32 PM	EL	114-75096	Pekin District 108 - Wilson	The Cheese Ovens	Pekin
11:20 AM	9:20 AM	EL	114-22750	Wilmette DI	HAMEEE Club	Wilmette
11:40 AM	1:04 PM	EL	114-70492	Pekin District 108 - Washington	The Giggle Gang	Pekin
12:00 PM	1:36 PM	EL	114-46912	Deerfield Public Schools	HaVEaCaDo	Deerfield
12:20 PM	9:36 AM	SL	112-99356	Maharishi School	AI Overload	Fairfield, Iowa



IMPROVISATIONAL CHALLENGE

Rm 153

- Create and present an improvisational skit about a traveling character.
- Research locations and show the character's route between a starting location and an ending location.
- Research modes of transportation and incorporate one into the skit.
- Include a seeker and a detour in the skit.

TC Time	IC Time	Level	Team #	Organization	Team Name	Location
12:20 PM	10:40 AM	EL	114-38436	Pekin District 108 - Wilson	The Icy Dragon Nuggies	Pekin
12:40 PM	9:52 AM	EL	114-82681	Deerfield Public Schools	Improv, Improve, Innovate	Deerfield
1:20 PM	2:24 PM	ML	114-78017	BGVH Friends	SourPatch Kids	Buffalo Grove
1:40 PM	12:16 PM	ML	114-75854	Pekin District 108 - Washington	The Foolish Fruits	Pekin
2:00 PM	10:08 AM	ML	114-67637	Beach Park Middle School	The Beach Park Biggies	Beach Park
2:40 PM	9:20 AM	ML	114-94010	Baker Demonstration School	Gullible Geese	Evanston
3:00 PM	2:08 PM	SL	114-36667	New Trier High School	The Idaho Forest Group	Wilmette
3:20 PM	1:36 PM	ML	114-45995	Pekin District 108 - Wilson	Not From Concentrate	Pekin
3:40 PM	1:52 PM	ML	114-03902	Immaculate Conception Grade School	The Fournados	Elmhurst

Scent-Free Policy

Out of respect to those with sensitivity to scent, please avoid wearing perfumes or colognes.



Inclement Weather



If inclement weather will have any impact on the tournament schedule, teams will be notified via email.

If necessary, tornado shelters can be found in the following locations: Hallways in Lower Level of the school leading to the cafeteria.

Emergency Procedures



The fire alarms in the building have flashing lights and loud repetitive sirens. If the need for an evacuation arises, please follow posted exit signage to safety.

Fire extinguishers are located throughout the building.

First aid kits are available in all Challenge Sites and at Registration.

If a medical emergency should occur, we will immediately call 911. Please notify the nearest tournament volunteer or Loyola Academy representative in the Lobby Desk for assistance.

Accessibility Information

Destination Imagination is committed to being as inclusive and accessible as possible. If there are questions that extend beyond the information provided in this guide, please contact Diana Dignan at 630-363-8736 by call or text. We are eager to meet your needs!

If accessibility needs arise on site, the day-of point of contact is Diana Dignan at cell 630-363-8736 via phone or text.

Language



The Awards Celebration will be presented in English. Most Team Presentations will be shared in English. Signage throughout the event will be available in English and some Spanish.

If a team member or spectator needs a sign language interpreter or another type of assistive communication technology (including but not limited to: amplification devices, picture/letter boards, audio description), please contact Diana Dignan at ldi.dignan@gmail.com or by text to 630-363-8736 as soon as possible.

Immunity Precautions



Our event will adhere to local health and safety restrictions. At this time, masking and vaccinations are optional.

To be respectful of those with compromised immune systems, please do not attend this event if you are experiencing an airborne or contagious illness.

Mobility Information

There are accessible parking spaces available at this event. They are located across from the main entrance.

An elevator is available in the following location; Inside main Lobby, to the left as you enter the building.

Presentation Sites are located throughout the venue. We recommend bringing your mobility device with you to help manage the distances between sites.

The following event spaces are on upper floors: Instant Challenge, Technical, Fine Arts and Service Learning Challenges, and the Awards Celebrations.

The following event spaces are on the 1st floor – ground level: Lobby with Registration, Information and Sales/Raffle items and the Scientific, Improv, and Engineering Challenges.

The following event spaces are on the lowest level – Basement – Cafeteria and Lactation Room.

When You Arrive

Entrances to the tournament can be found facing Laramie, look for two large flagpoles and also orange and purple flags.

Upon arrival, Team Managers should check in before their first Challenge, Instant or Team, at Registration in the Lobby at the table with the Destination Imagination tablecloth.

Teams arriving with props should use one of the following entrances: Main Entrance. Teams must not block any parking spaces or points of entry while loading, unloading, or moving their props.



Restroom Information

Restrooms divided by gender can be found throughout the building.

If teams use the restrooms for make-up and hair, please clean up after your selves

All bathrooms have accessible stalls, meaning they can accommodate people who use mobility aids and have grab bars.

Food/Drink

Teams and spectators are welcome to bring their own food and drinks. We ask that you enjoy your food and drinks in the Cafeteria.



Teams will receive a sign at Registration they can place on their table in the cafeteria. This will be a great home base for your team during the day.

There are many options for food nearby. There is a Jimmy Johns at the intersection of Laramie and Lake.

East of Loyola Academy, there is a shopping district on the north side of Lake with many food options, including a Grocery store: The Fresh Market, with takeout food, the Wayfair Store, a Five Guys burger place, Panera Bread, and on the south side of Lake, Lou Malnati's Pizza.

Quiet Room/Regulation Room/Prayer Room



A Quiet Room/Regulation Room is available. This space is reserved for attendees who may need a quiet space for tasks like taking medication, prayer, addressing sensory needs, or just a moment away from the busy tournament!

The Quiet Room/Regulation Room is located on the first floor, Room 100A.

While using the Quiet Room/Regulation Room, please use a quiet voice and silence all devices, except Augmentative and Alternative Communication (AAC) devices. Attendees under the age of 18 should be accompanied by an adult.

The Loyola Academy Chapel is open for your use. It is located in room 103. Please be mindful of others.

A prayer room is located in room 100B for daily prayer. Pictures and statues have been covered. There is a restroom nearby, if needed.

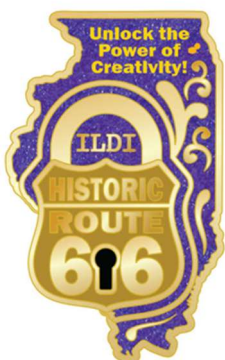


Lactation Room

A private space exclusively for nursing parents can be found on the 1st floor, room 87.

Release/Disclaimer

By my participation in an event conducted by an Affiliate, Region, or other gathering related to the Destination Imagination program, the participant or participant's parents or participant's guardian understands and hereby voluntarily agrees to release, waive, forever discharge, hold harmless, defend, and indemnify Destination Imagination, Inc. and its agents, officers, boards, volunteers, and employees from any and all liability and all claims, actions, or losses for bodily injury, property damage, wrongful death, loss of services, or otherwise which may arise out of the participant's participation in activities related to the Destination Imagination event, including travel to and from the event.



2025-26 Challenge Previews

Technical Challenge: **Win It Big**

The lights, the glamour, the prizes! In this season's Technical Challenge, you get to explore game shows. Use your technical skills to design and create your very own game show, complete with a gimmick, a reveal, and an effect meant to dazzle the senses. What challenges might you face, and what prizes are waiting to be won?

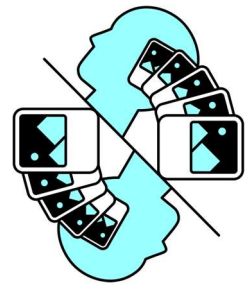


- Create and present a game show.
- Include a host character and at least one contestant.
- Build tension with a raising-the-stakes event.
- Design and create a gimmick, a reveal, and a razzle-dazzle effect for your game show.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Scientific Challenge: **Unforgettable**

Did you see that!? Are you sure? Can you trust your memory, or have your eyes been deceived? Find out in this season's Scientific Challenge when you explore the science of human memory and misdirection. Bring a memory to life with your memory depiction, complete with a special effect. How will your team be remembered?

- Create and present a story about how a character recalling a memory leads to a realization.
- Integrate your team's research about the science of human memory into the Presentation.
- Create and present a memory depiction. Enhance the memory depiction with a special effect.
- Include a misdirection in your Presentation.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



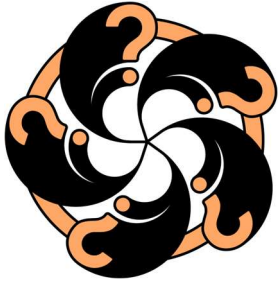
Fine Arts Challenge: **Becoming Super**

Some are destined for great good, others for great evil. In this season's Fine Arts Challenge, you'll have the chance to show how one hard choice can set two characters on two different courses, as one becomes a superhero and the other becomes a supervillain. Use stage makeup and a technical costume to enhance some of your Presentation. It's time to decide your fate!

- Create and present an origin story that shows how one character becomes a Superhero and a different character becomes a Supervillain.
- Use theatrical methods to portray a difficult decision, situation, and/or event.
- Use stage makeup on at least one team member.
- Design and create one technical costume.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Improvvisational Challenge: **Casting Shadows**

Bright and dark, young and old, many and few...the world is full of opposites. Explore opposing themes while telling a story based on an inciting incident. Include a resolution trope and a random setting. Don't get lost in darkness as you use a shadow screen and shadows to enhance your story! Get ready to step out of the shadows and into the spotlight in this season's Improvisational Challenge!

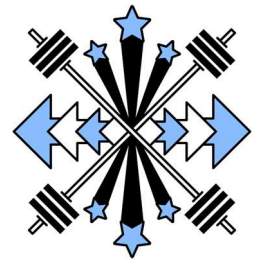


- Create and present an improvisational skit based on an inciting incident.
- Research pairs of opposing themes and incorporate a pair into the skit.
- Include a randomly selected setting.
- Research resolution tropes and incorporate one of them into the skit.
- Use a shadow screen and a box of materials to enhance the skit.
- Use a shadow screen and a box of materials to enhance the skit. Engineering

Engineering Challenge: **Above and Beyond**

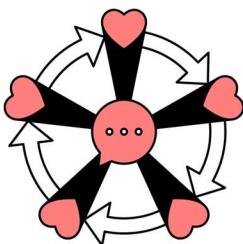
We invite you to dive right into the middle of the action! With this season's Engineering Challenge, you'll tell a story that starts with an *in medias res* scene. Make sure to include something important that expands, extends, or goes above and beyond. Defy gravity as you load up your structure with weights placed as far away from the base as possible. We can't wait to see how you'll go above and beyond!

- Test how much weight a team-created structure can hold by placing weights onto the Structure as far from the center as possible.
- Create and present a story in which something important expands, extends, or goes above and beyond.
- Begin the Presentation with an *in medias res* scene.
- Include an expansion effect.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



Service Learning Challenge: **Give and Take**

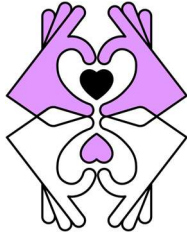
In this Challenge, your team will take on a service project that addresses a real community need. Then, you'll tell a story about what happens when two characters team up to resolve a dispute. How will a misunderstanding throw a wrench into the situation? It's time to flex your negotiation skills when you take on this season's Service Learning Challenge!



- Identify, design, carry out, and evaluate a project that addresses a need in a real community.
- Create and present a story about at least two conflicting characters who have to work together to address or resolve a dispute.
- Include a misunderstanding and at least two different viewpoints.
- Enhance your Presentation with a dispute depiction.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Early Learning Challenge: **Helping Hands**

Teachers, firefighters, librarians, nurses, pet adoption coordinators, food bank workers, and many other community helpers spend their days working to make our world a better place. It's time to learn about how you can help too! Every day is a great day to lend a helping hand in this season's Early Learning Challenge!



- Research different kinds of community helpers.
- Create and present a play about community helpers working together to solve a problem.
- Design and create a set that shows where at least one of the community helpers works.
- Create and present a song about helping.
- Create and present one Team Choice Element that shows off the team's interests, skills, areas of strength, and talents.



Mission

To inspire and equip youth to imagine and innovate through the creative process

Vision

Ignite the power of ALL youth to be the creative and collaborative innovators of tomorrow

New to DI? Welcome!

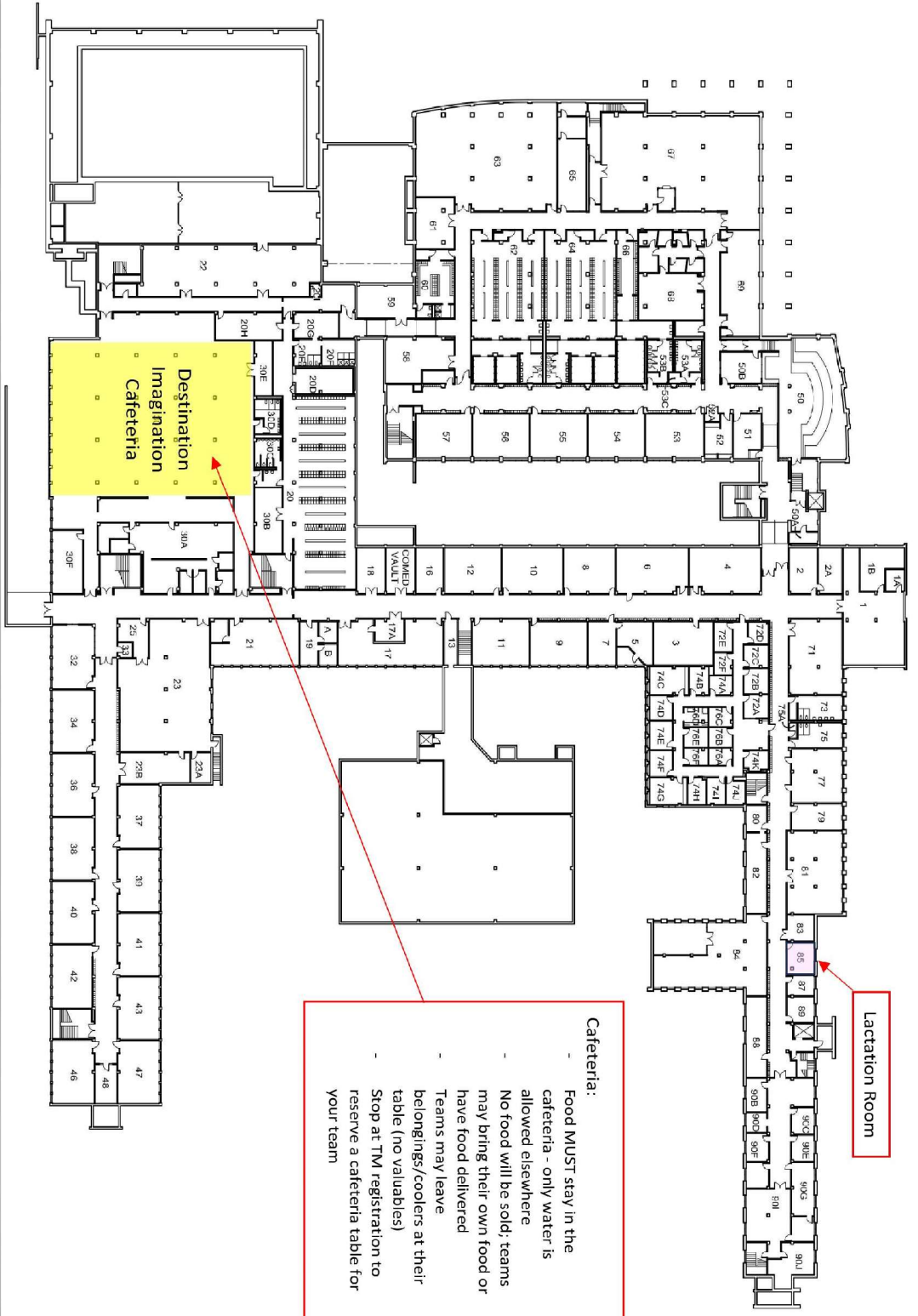
We're glad you're here! There's no better way to understand the Destination Imagination Challenge Experience than to see it in action. To get the most out of your day at this tournament, here's what we suggest:

- Attend at least one Presentation in every Team Challenge. Each Team Challenge is unique and has open-ended requirements, allowing teams to create totally different solutions from one another. Read through the Points of Interest so you know what you can expect to see. Each Presentation is around eight minutes in length.
- Wish the teams luck in their Instant Challenge. All of our teams participate in an Instant Challenge as part of their tournament experience, during which they use quick, creative, and critical thinking, and teamwork to come up with a solution in a short amount of time. Spectators are not allowed in these presentations as the Instant Challenges themselves are highly confidential.
- Look at the props, costumes, sets, technical devices and more that the teams have created—but please don't touch! Remember that everything you see was crafted by the team members with no adult Interference.
- Talk to teams, parents and volunteers about their experience with this season of Destination Imagination. Tell them you're considering starting a team, and ask them to share their favorite thing about DI—you'll be amazed by the different answers you hear.
- Have fun, be inspired, and imagine the possibilities!

Learn more at DestinationImagination.org. Sign up for our newsletter for all the latest updates and to be alerted when registration is open for the 2025-26 season.

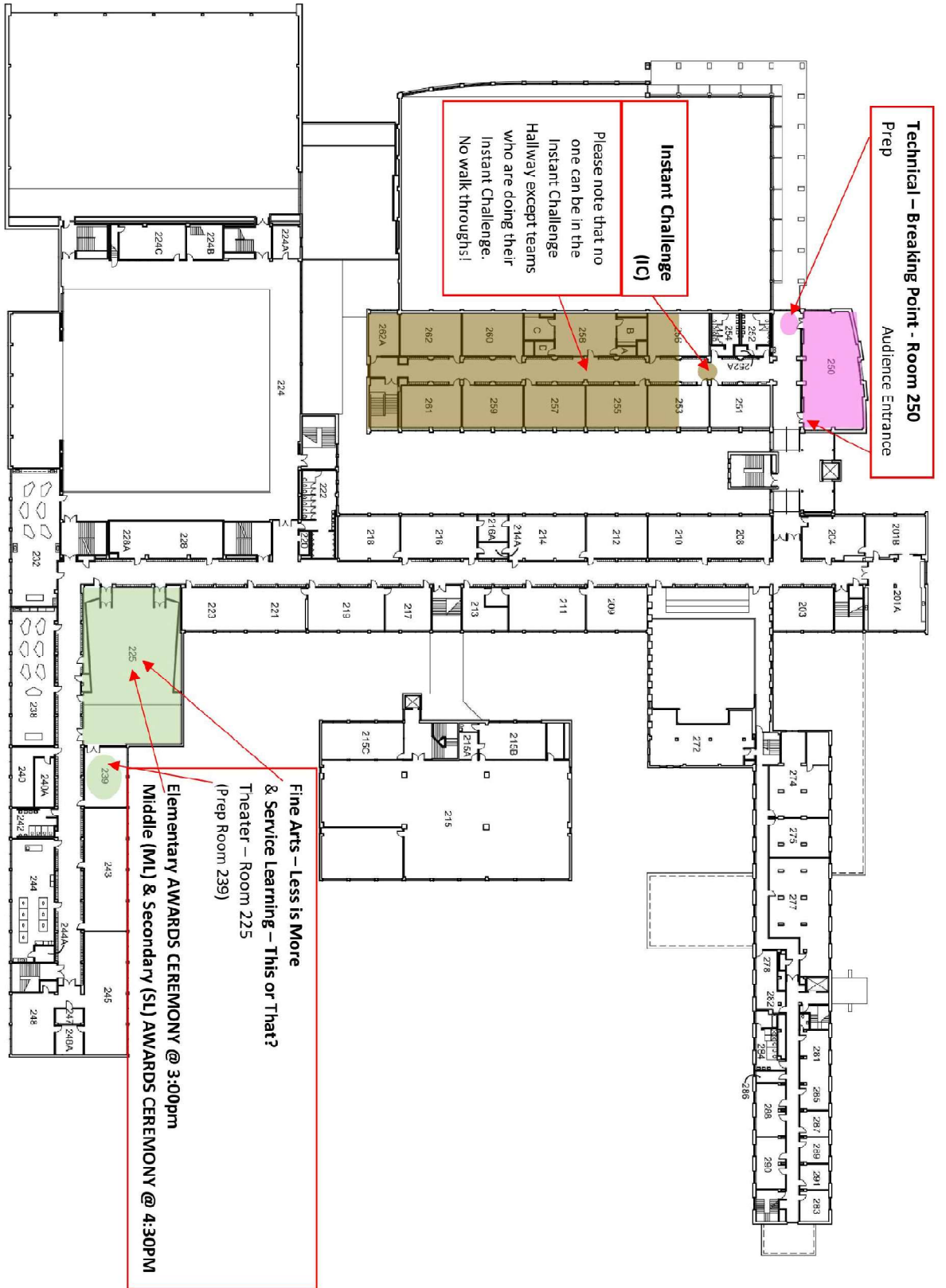
Learn more at DestinationImagination.org

LOYOLA ACADEMY - BASEMENT PLAN



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LOYOLA ACADEMY - 2ND FLOOR PLAN



Technical - Breaking Point - Room 250
Audience Entrance
Prep

Instant Challenge (IC)
Please note that no one can be in the Instant Challenge Hallway except teams who are doing their Instant Challenge. No walk-throughs!

Fine Arts - Less is More & Service Learning - This or That?
Theater - Room 225
(Prep Room 239)

Elementary AWARDS CEREMONY @ 3:00pm
Middle (ML) & Secondary (SL) AWARDS CEREMONY @ 4:30PM

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